

Coach Day of the Event Information



Sonora High School Set Set Up and Map

Sonora High School has two Gyms and is an enclosed/mall facility. Please refer to the PDF map we will also be sending to you to reference how the competition will be set up. Coaches and Participants are only allowed in the yellow areas and Spectators must stay in the blue and magenta areas.

Check-In For Teams

Check In for teams will begin at 8am. Please look for the U.S. Spiritleaders table outside the gym. Only Coaches with wristbands have access to the main gym and yellow warm up area at all times.

Coaches and Participants may enter the gym and warm up areas beginning at 8am. All participants must sit on the opposite side of the Spectator Bleachers.

Don't forget your Participant Release and Coach Policy Forms. All information must be filled out and signed.

Spectator Admittance Time

Spectators will be allowed to enter the gym at 8:30am. Tickets must be purchased via Ticketleap. The link will be emailed to you and is also on our website.

Warm Up Information - Bring you own Music System

Warm Up begins 30 minutes before your performance. The Warm-Up Area is adjacent to the Gym in the School Mall Area. There will be no sound system in the warm up area.

Competition On Deck Procedures

Teams will line up to make their competition entrance in between the pool/locker rooms adjacent to the gym.

No EMT - Ice is available if needed

There is no EMT at this Regional Event. If someone is injured please do not move them. A coach should stay with the person who is injured and another coach or team member should go to the sound booth to inform a U.S. Spiritleaders staff person you need assistance. Bagged Ice is available in the warm up area.

Video Critiques and ReCap Scores

All results will be available after the awards ceremony via email. These will be sent to person/s who are listed on the registration form. You will receive a link to open a folder to access your video critiques and scores.

Music Guidelines

All routine music must be downloaded via Google Drive according to the instructions sent to you prior to the competition. Please bring a copy of your music in case we cannot find your downloaded music. We are not liable for the use of Phones, Tablets, or MP3's stopping. In the event your music should stop, your squad must continue to perform without the music. After your teams completed performance, we will decide if the reasons were because of the events machinery or the downloaded track. It will be determined if your team can perform again being judged from where the music cut out.

For any concerns with the competition please locate the following people:
Rey Lozano or Bert DuRant, U.S. Spiritleaders Event Coordinators